



Kynthia Brunette

INFORMATION SYSTEMS
WRANGLER | UX DESIGNER

WHAT I DO

I build systems that work for humans.

With a Master's in Interaction Design and 10+ years of nonprofit operations experience, I excel at translating complex technical needs into practical, user-friendly solutions.

SKILLS

- CRM setup & integration
- Database design
- API integration & automation
- AI-assisted prototyping & app development
- Fondness for Python, but also experienced with PHP (particularly via WordPress), Javascript, and React
- HTML/CSS and I go way back
- Human-centered focus

EXPERIENCE

Various Roles | Multidisciplinary Association for Psychedelic Studies (MAPS)

Santa Cruz, CA (2010–22)

I wore many hats in a fast-growing nonprofit, building the tools and processes we needed to support volunteer coordination, event management, and fundraising.

I built custom solutions, automated workflows, integrated tools, and trained staff across distributed teams. Reduced administrative overhead while improving data quality and community engagement.

This is the job that made me a Swiss Army Knife.

UX Designer | Welch Allyn

Beaverton, OR (Spring 2007)

Short-term contract prototyping design improvements for medical equipment. Collaborated with team to conduct usability testing with doctors and paramedics, gaining valuable experience in design culture change within established firms.

This is the job that taught me that organizational culture really matters.

AmeriCorps VISTA | National School Reform Faculty

Bloomington, IN (2002–03)

Placed at a small progressive high school as a service-learning coordinator – supporting teachers and students in connecting classroom work to real-world impact. As part of the placement, I was trained by NSRF to facilitate Critical Friends Groups: structured peer-consultation protocols that helped teachers navigate the kinds of problems that usually just lead to burnout.

This is the job that taught me that the right structure doesn't constrain people – it frees them; I've been building systems with that lesson in mind ever since.

FORMAL EDUCATION

Indiana University – Bloomington

MS in Interaction Design (2004–06)

University of Colorado – Boulder

BA Political Science (1999–2001)

New York University

BFA (incomplete) Film/TV (1997–99)

ERRATA

- Safety Team Co-Lead (2015–2022) – Take 3 Presents
- Scheduling Wizard (2012–17) – The Zendo Project
- Kitchen Manager (2008–09) – The Golden Café
- Presenter, Semi-Finalist (2005) – SIGCHI Student Design Competition, Portland, OR
- Founding Member (2005–06) – IU Design Club (student-run exploratory design studio)
- Co-Founder (2004–06) – Young Adult Steering Committee, UU Church of Bloomington
- Board Member (2003–06) – Bloomington Old Time Music and Dance Group
- Co-coordinator (2003) – Habitat for Humanity, strawbale demonstration house (included a fundraiser that featured a strawbale snake)
- Phi Beta Kappa (2001)
- National Merit Scholar (1997)
- Solved 2/3 of Rubik's Cube, memorized the rest (1997)